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# Predicting Financial Market Volatility

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## Abstract

1 Financial markets exhibit a behavior known as “volatility clustering.” Periods  
2 of high volatility tend to be followed by more periods of high volatility. The  
3 behavior makes the volatility of financial markets amenable to prediction using  
4 time-series models. This paper attempts to improve on the predictive ability of  
5 the GARCH model using a gradient boosted autoregressive model and a recurrent  
6 neural network. Currently, the GARCH model outperforms both of the other  
7 methods, but we are still figuring out the details with regards to hyperparameter  
8 tuning.

## 9 1 Introduction

10 To model volatility we assume returns follow a process of the form

$$R_t = \alpha + \epsilon_t$$

11 When specifying this functional form, we make no assumptions about the specific distribution of  $\epsilon$ ,  
12 only that it has mean zero and variance  $\sigma_t^2$ . After squaring and taking expectations we get:

$$E [(R_t - \alpha)^2] = \sigma_t^2$$

13 In general, we’re interested in predicting values of  $\sigma_t$  using its previous values, which may be  
14 estimated using previous squared deviations in returns.

## 15 2 Methods

16 To forecast volatility we used a GARCH type model, a gradient boosted autoregressive model and a  
17 recurrent neural network.

### 18 2.1 GARCH

19 The GARCH model specifies an ARMA(p,q) process specified for  $\sigma_t^2$ . It takes the form.

$$R_t = a + a_1 R_{t-1} + \epsilon_t, \quad \epsilon_t \sim N(0, \sigma_t^2)$$
$$\sigma_t^2 = \alpha + \sum_{i=1}^p \rho_i \epsilon_{t-i}^2 + \sum_{i=1}^q \gamma_i \sigma_{t-i}^2$$

20 These models remain extensively used for risk management at major financial firms due to their  
21 relative simplicity and remarkable robustness. The ARMA process allows the model to pick up on  
22 both short-term dependencies via the AR term, and long-term dependencies in the time series via the  
23 MA term. GARCH(1,1) was used in the project. The simple specification is standard and usually  
24 gives the best results.

25 The GARCH enjoys substantial popularity because it is good for prediction and because in addition  
26 to the fact that you can use it as a model, it defines a stochastic process. So after you fit the model,  
27 you can then use it to run monte-carlo simulations to assess financial risk. GARCH models are often  
28 used over log-normal models because they capture the excess kurtosis of financial data series.

## 29 2.2 Boosted Autoregressive Model

30 The Boosted Autoregressive model is similar to the GARCH, but with only AR terms and no MA  
31 terms. We then apply gradient boosting to see if we can improve the predictive ability.

32 Gradient boosting first considers a linear regression model. It makes a tree by splitting the residuals  
33 from that model based on the predictors, then it fits more linear regression models to predict the  
34 subsets of the residuals. It repeats this process a number of times specified by the user, building a  
35 large tree. Predictions may then be made by summing the results of the leaves in the tree.

36 In general the process is as follows:

- 37 1. Fit linear model  $y = f(X)$ . Get residuals based on fitted values  $\epsilon = y - \hat{y}$
- 38 2. Split residuals using some decision rule based on  $X$ .  $\epsilon_1 \cup \epsilon_2 = \epsilon$
- 39 3. Fit linear models  $\epsilon_1 = f(X)$  and  $\epsilon_2 = f(X)$
- 40 4. Repeat

41 The features that we let the boosting algorithm use are the previous 10 values of the squared returns.

## 42 2.3 Recurrent Neural Network

43 A recurrent neural network is a type of neural network that takes feedback from a hidden layer as  
44 input for a later iteration of a prior layer. This feedback feature separates recurrent neural networks  
45 from others as a notably great candidate for modelling time series data. Conceptually, the network  
46 used in this project functions as a set of long short-term memory network (LSTM) layers. Any given  
47 layer has input, forget and output gates to manage the information flow into subsequent layers. The  
48 forget gate determines what information to forget from memory, while the input gate determines  
49 what new information to include. Utilizing LSTM helps us avoid running into a vanishing gradient  
50 problem, which is often faced during training. We've specifically implemented four LSTM layers and  
51 four separate dropout layers to prevent overfitting. We plan to continue editing the structure of this  
52 network in attempt to decrease the overall sample MSE and boost performance. The ability of the  
53 RNN to have "long memory" should make it comparable to the GARCH which can capture long-term  
54 dependence with the MA term. A big theoretical advantage over the GARCH should be the fact that  
55 the activation function allows the RNN to capture non-linear forms of dependence in the data, while  
56 the GARCH is a strictly linear model.

The following equations represent the input, forget, and output gates in an LSTM respectively:

$$i_t = \sigma(w_i[h_{t-1}, x_t] + b_i)$$

$$f_t = \sigma(w_f[h_{t-1}, x_t] + b_f)$$

$$o_t = \sigma(w_o[h_{t-1}, x_t] + b_o)$$

$i_t$  = input gate,  $f_t$  = forget gate,  $o_t$  = output gate,  $w_x$  = weight for the respective gate(x) neurons

$h_{t-1}$  = output of the previous LSTM layer,  $x_t$  = input at the current timestamp

$b_x$  = biases for the respective gates(x)

57 Lastly, The equations for the cell state, candidate cell state and final output:

$$\tilde{c}_t = \tanh(w_c[h_{t-1}, x_t] + b_c)$$

$$c_t = f_t * c_{t-1} + i_t * \tilde{c}_t$$

$$h_t = o_t * \tanh(c^t)$$

$c_t$  = cell memory at t,  $\tilde{c}_t$  = candidate for cell state at t,  $h_t$  = output of the LSTM layer

## 58 **3 Results**

59 The models were estimated on the five day sum of daily squared returns of the TLT long-term  
60 US Treasury bond ETF. Except for the RNN, the models were estimated on the 450 observations  
61 proceeding each individual out of sample observation.

62 The RNN was estimated on the training set, but was not re-fit for every observation. The RNN just  
63 took too long to fit. This likely explains it's sub-par performance compared to the other models, but  
64 the one we did do a re-fitting for every observation it still under-performed.

65 We couldn't really adjust the GARCH to predict in the same manner. The MA term depends on  
66 previous period errors, so it makes that rather difficult. Re-fitting the model for every observation  
67 then predicting forward one is more natural with the GARCH.

68 Despite the fact that the GARCH did the best, they're really all quite good. This is MSE, so the  
69 difference between the RMSEs, which is in the original units, is really quite low.

70 GARCH: 11.277

71 Boosted Autoregressive: 11.866

72 Recursive Neural Net: 14.78

73

74 Also, we tried using data on smaller time-scales, in which the volatility clustering effect should be  
75 stronger, but no significant change in performance was noted.

### 76 **3.1 Model tuning and alterations**

#### 77 **3.1.1 Boosted Autoregressive Model**

78 The XGBoost package has quite a few hyperparameters.

79  $\alpha$  and  $\lambda$  act as regularization parameters.

80 The "max depth" parameter is self explanatory. It sets a maximum for how large the trees can get.

81 The "num estimators" parameters denotes the number of trees formed.

82 The "colsample\_bytree" hyperparameter acts like a dropout parameter. It makes it so that the  
83 algorithm uses only a subset of the data when building trees.

84 To tune these hyperparameters we use grid-search cross-validation which took awhile to run, but led  
85 to fairly large improvements in performance. Oddly, the best set of hyperparameters involved having  
86 a fairly large number of trees of depth 1. I'm not sure why exactly this is the case, but it does predict  
87 better out of sample than other combinations of parameters. The model substantially outperformed a  
88 basic autoregressive model.

89 The output from grid-search is below:

```
90 XGBRegressor(alpha=0, base_score=0.5, booster='gbtree', colsample_bylevel=1,
91             colsample_bynode=1, colsample_bytree=0.5000000000000001, gamma=0,
92             gpu_id=-1, importance_type='gain', interaction_constraints='',
93             learning_rate=0.1, max_delta_step=0, max_depth=1,
94             min_child_weight=1, missing=nan, monotone_constraints='()',
95             n_estimators=80, n_jobs=0, num_parallel_tree=1,
96             objective='reg:squarederror', random_state=0, reg_alpha=0,
97             reg_lambda=0, scale_pos_weight=1, subsample=1, tree_method='exact',
98             validate_parameters=1, verbosity=None)
```

99 **3.1.2 Recurrent Neural Network**

100 The first thing tested and altered was the dropout rate in the dropout layers. We were worried we were  
101 over-fitting after realizing that the model failed to pick up on a lot of the variability spikes present in  
102 the testing data. By increasing the drop rate from 20% to 38 % we saw a decrease in MSE.

103 Next, we analyzed how many memory layers we were using, as well as what the unit size was for  
104 said layers. We discovered that cutting back the LSTM layer count from 4 to 2 reduced the MSE and  
105 sped up computation.

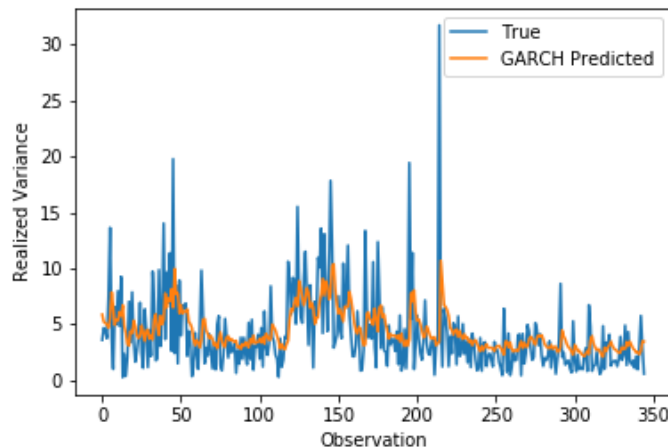
106 We experimented with epoch size, trying a number of different values ranging from 100 to 2500. As  
107 expected, more epochs led to better fitting, but more computation time. Although it makes sense to  
108 maximize accuracy, we found that the increased accuracy between 1000 and 2500 epochs became  
109 negligible for our use case.

110 Lastly, e spent time analyzing and testing various lag lengths, ranging from just 1 period, to 50.  
111 The greater lags significantly slowed down the model, and smoothed many of the predictions. We  
112 found a strong relationship between lags and dropout. The lower dropout rates made the model more  
113 sensitive, as did lower lag rates. Our best run with the RNN by the end of the project produced a  
114 sample MSE of just under the original, at 14.78 (See Figures section). Although the RNN was much  
115 less effective than both of the other models, now appreciate the complexity and flexibility associated  
116 with this model. It was also necessary to not re-fit the model for every observation, the other models  
117 have the computational simplicity to allow that, while each RNN takes a long time to fit.

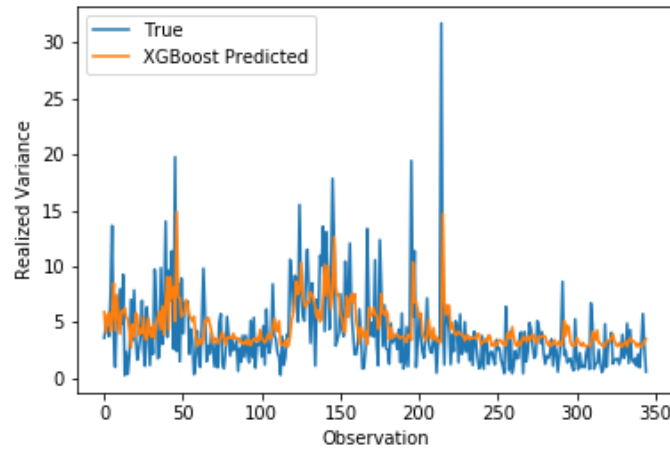
118 One of the more effective runs, shown below, included 5 lags, 500 epochs, 3 LSTM layers, 10 units  
119 per layer and a dropout rate of 70% at each layer. In general, The more simple the model was and  
120 the less sensitive it was to the previous observations, the better it did. The RNN without very high  
121 dropout rates would tend to over-predict after spikes. Were we to continue the project trying to  
122 understand the RNN better would be a priority. It's likely better at predicting time-series with more  
123 complex behavior. The volatility series has a lot of noise and the RNN seems to get "tricked" in a  
124 sense by the noise, while the ARBoost and GARCH models are less sensitive. With a lot of dropout  
125 regularization, the RNN started to look and perform more like the GARCH which you can tell by  
126 looking at the figures below.

127 **3.2 Figures**

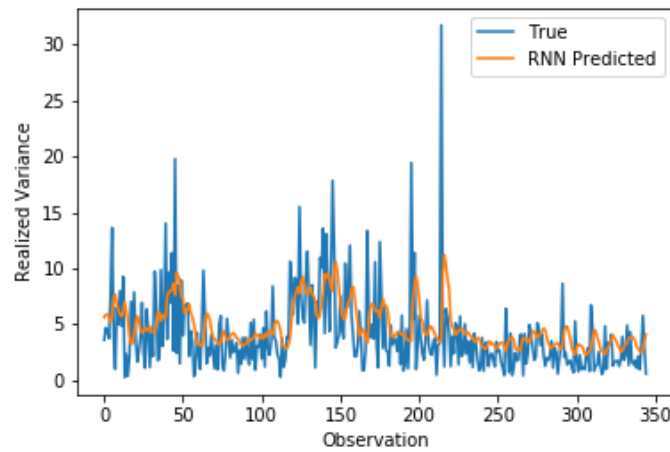
128 The following plots demonstrate the accuracy of the predictions for each of the approaches after  
129 altering parameters and model implementation.



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### 133 **Conclusions & Broader Impact**

134 Being able to anticipate volatility, and by extension manage risk is an essential function for financial  
 135 institutions. The failure of risk management functions in banks has led to catastrophe in the past.  
 136 Improving our understanding of financial risk, though most directly beneficial to financial institutions,  
 137 indirectly benefits all of us.

### 138 **Note on Additional Results**

139 Apologies if it seems like there's not much in terms of additional results from the milestone report.  
 140 We really had most of what we wanted to do done by the milestone. All that was left was to tune the  
 141 hyperparameters. We managed to significantly improve the performance of the boosted AR model,  
 142 while improving the RNN remained elusive.

### 143 **Contributions**

144 Kyle did the coding for the GARCH model and some of the RNN. Jack did some of the RNN and the  
 145 boosted AR model. Both contributed to the final.

146 **References**

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152 Computation.